

Animal Crossing: New Leaf - Welcome amiibo

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Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.



CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it

tightly or press it hard against the screen. Keep your fingers, hand, wrist, and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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Information-Sharing Precautions

User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

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Internet Enhancements

Connect to the Internet with this software to enjoy the following features free of charge:

- Visit friends' towns and interact with them.
 - Share your town and home with other players.
 - Invite special characters to visit.
 - Receive items and letters from Nintendo.
 - Post screenshots to social networks.
- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.

This software supports Nintendo Network.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

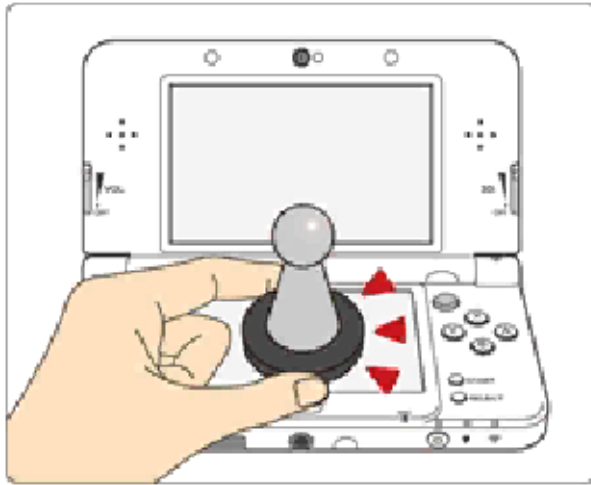
- To protect your privacy, do not

give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.

- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

You can restrict use of the following features by adjusting the options in Parental Controls.

- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.
- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.
- Internet Browser
Restricts the use of Nintendo 3DS Image Share.
- Sharing Images / Audio / Video / Long Text Data
Restricts the visiting of friends' towns via local wireless or the Internet.
- Online Interaction
Restricts the visiting of friends' towns via the Internet.
- StreetPass
Restricts the sending and receiving of houses or furniture between players via StreetPass™.
- Friend Registration
Restricts the ability to add new friends.



This software supports  . You can use compatible amiibo™ accessories by touching them to the lower screen of your New Nintendo 3DS or New Nintendo 3DS XL system.

Using near-field communication (NFC), amiibo can connect to compatible software to open brand-new ways to interact with your favorite Nintendo games. For more information, please visit Nintendo's official website at www.nintendo.com/amiibo.

- ◆ Data stored on amiibo can be read by multiple compatible games.

Using amiibo with a Nintendo 3DS, Nintendo 3DS XL, or Nintendo 2DS system requires the Nintendo 3DS NFC Reader/Writer accessory.

Precaution about amiibo

- Just a light touch on the lower screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.



Become the mayor or a resident of a sleepy town in Animal Crossing: New Leaf - Welcome amiibo—and bring that town to life! Interact with other residents, and discover new ways to make your town more interesting every day.

Note: Only the first player to create a character in the game can become the town mayor. Additional players will become residents.



This game works with your system's calendar and clock. If you adjust these settings and they do not match your saved data, it may lead to unintended in-game side effects. For instance, there may be more weeds in your town or your turnips (page 14) may rot and lose their value.





Basic Controls



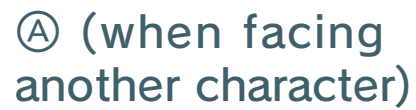
Walk



Run



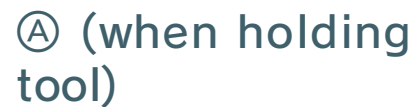
Chat



Equip/change tool



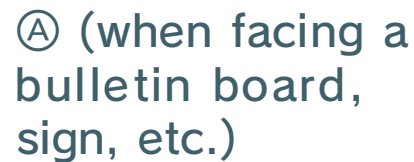
Use tool



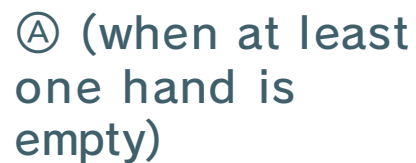
Put away tool



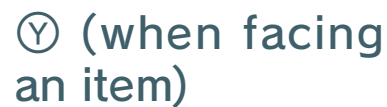
Examine



Shake tree



Pick up item



Pick flowers



Fill in a hole



Open/close pockets window



Enter buildings (A)

Change viewing angle while in a room +

Use furniture (A)

Grab furniture Hold down (A)

Put away furniture (Y) (when facing furniture)

Rotate furniture (C) (while holding down (A))

Push/pull furniture (C) (while holding down (A))

- Unlock the ability to move furniture using the Touch Screen by adding a second floor to your house and completing the secret storeroom expansion.

Menu/Misc. Controls

Confirm menu selection (A)

Cancel menu selection (B)

Scroll through options +/C

Take picture

Press **L** and **R** at the same time

You can view the pictures you take with Nintendo 3DS Camera.



Swimming/Diving Controls



To swim or dive in the ocean, you'll need to make progress in the game and obtain a wet suit on the island.

Go for a swim in the ocean

A (when at the shoreline or at the edge of the dock)

Swim forward

A (when in the ocean)

Dive

Y (when in the ocean)

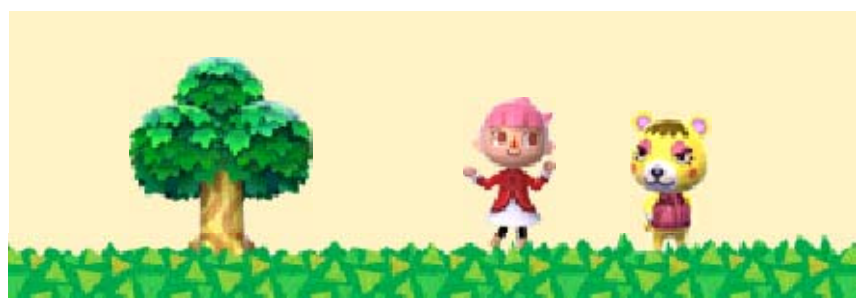
Swim forward underwater

A (when diving)

Change direction



Note: Writing text, creating a custom design (page 12), choosing an item from the pockets window, and some other functions can be performed on the Touch Screen.



Choose one of the following from the title menu. Depending on the circumstances, the options displayed may change.



New Save File



Decide the player name and town name, and begin playing the game.

- The mayor decides the town name.
- Up to four players can live in one town.
- Only the player who initially creates the town can become mayor. Any additional players are residents.
- The player's name and town name cannot be changed while the game is in progress.



Continue



Continue from where you left off. Choose your player name from the list that appears.



Start-Up Options

When you start a game, Isabelle will have a few words for you. If you want to set the time, demolish your home (page 9), or re-create your town, select **I need help first...** while speaking with Isabelle.

Set the time.

Set the clock and date used in the game.

Demolish my home.

Erase player data. You can only follow through with this option if you are not the town mayor.

Re-create the town.

Reset all data.

Move to another town.

Using a local wireless connection (page 21), you can move player and home data to another Animal Crossing: New Leaf - Welcome amiibo game.

Note: Only resident players can move. The mayor player cannot.

Note: You must have a house before you can move.



Move In



This option will only appear when there isn't any previously saved data. You can also use this option to accept data from a player who wants to move to your town (page 21).



amiibo Camera



Take pictures with characters and residents of your town in real-world settings (page 10).



SpotPass™



You can control your SpotPass settings here. If you use SpotPass (page 19), you can receive letters, items, and model homes for the Happy Home Showcase from Nintendo.



Parental Controls



You can always readjust the Parental Controls settings (page 4), even after certain restrictions have

been enabled or disabled.



Importing Save Data



Town and player data saved on retail and downloadable versions of Animal Crossing: New Leaf can be imported to Animal Crossing: New Leaf - Welcome amiibo.

- Your original town data will be erased when you import your town.



Linking Animal Crossing: Happy Home Designer



If you also play Animal Crossing: Happy Home Designer, you will be able to access special furniture through Timmy and Tommy's catalog. To link your Animal Crossing: Happy Home Designer data, select **Link HHD data** on the title screen and follow Isabelle's directions from there.

- If both games are retail versions, the Animal Crossing: New Leaf - Welcome amiibo Game Card must be removed from the system and reinserted during import.





Saving Data



While in a game, you can press  and choose to save your progress.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

About the Downloadable Version

If you have your save data on an SD Card and try to overwrite it with save data you previously transferred, the Nintendo 3DS will not be able to read the save data. It is not possible to back up your save data this way, so please keep this in mind.

Demolishing Your Home (Erasing Data)

Only nonmayor residents can demolish their homes. It is not possible to demolish just the mayor's home. When a resident's home is demolished, all of his or her data will be deleted. If you want to delete the mayor's data, you must choose **Re-create the town** and follow the prompts to delete all game data.



Note: Demolish my home will delete the player's data.

Note: Re-create the town will delete all data so you can start over from scratch.



Deleting All Data



After starting the game, hold down **(A) + (B) + (X) + (Y)** after the Nintendo 3DS logo disappears but before the title screen appears. Follow the prompts to delete all save data.

Deleted data cannot be recovered. Be sure you want to delete all save data before you proceed.

About SD Cards

In the game, you can take pictures using the camera application (page 7) or the amiibo Camera (page 10), create QR Code patterns, and accept SpotPass (page 19) data. All of this data is saved on your SD Card.



10 Using amiibo

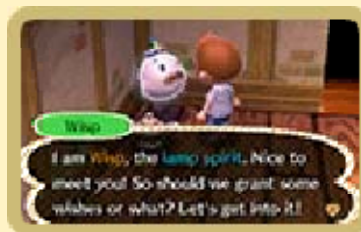
This software is compatible with Animal Crossing amiibo cards and Animal Crossing amiibo figures.

- The Nintendo 3DS NFC Reader/Writer is required when using an amiibo with a Nintendo 3DS/3DS XL/2DS system.



Wisp

Once you've progressed to a certain point within the game, a magic lamp will present itself to you. Place the lamp in your house and press **A** to release Wisp. Follow Wisp's directions, and tap a compatible amiibo to the Touch Screen. Depending on the character, you will be able to chat with them, ask them to visit your town via Harvey's campground (page 17), or invite them to live in your town permanently.



- Wisp can only activate one amiibo per day. Once you've activated an amiibo, Wisp will not appear again until the next day.



amiibo Camera



Select amiibo Camera from the title screen to take pictures of villagers and characters you've invited to town in real-world settings using amiibo.

Using the amiibo Camera and talking to Wisp, the lamp spirit, are just two of the ways you can play with amiibo. Explore more of the new features in the game to find additional uses for your amiibo.



11 Outdoors



1 Time and Date

If you don't do anything for a short period of time, this will display.

2 Menus (page 12)

3 Town Map

4 Homes and Other Buildings

Tap   to turn the page.

5 Chat

You can write and send a message to chat with other players in town.

6 Posting an Image

Open the web browser, and post a

JPEG file of the image you want to appear on your social media sites, such as Twitter and Facebook.



12 Menus

You can choose from the following menus:



Pockets

See what items you are carrying, hold equipment, and change your clothes.



1 Player

Tap this image to see options for equipping and removing clothing and tools. You can only equip tools while outside.

2 Letters

Tap this image to access letters you are carrying. You can carry up to 10 letters at a time.

Pink letters are ones you've received. Blue letters are ones you wrote.

Note: If a town resident asks you to hold on to a time capsule for

him or her, it will appear here while it is in your possession.

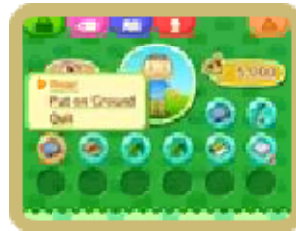
3 Bells (Money)

4 Items

You can hold up to 16 items in addition to any clothes you are wearing or tools you have equipped.

Submenu Screen

When you touch an item, a submenu will appear and you may be able to do a number of things depending on the item. For instance, you may be able to



- Drop an item.
- Change your clothes.
- Display clothing on the wall.
- Put wallpaper up on the walls of your home.



Custom Designs



You can use designs you've created as patterns for clothing and furniture. The custom-design screen



can also be used to apply or remove special makeup obtained at the beauty salon.

Note: The beauty salon will open on Main Street after you make progress in the game and the Main Street area is developed.

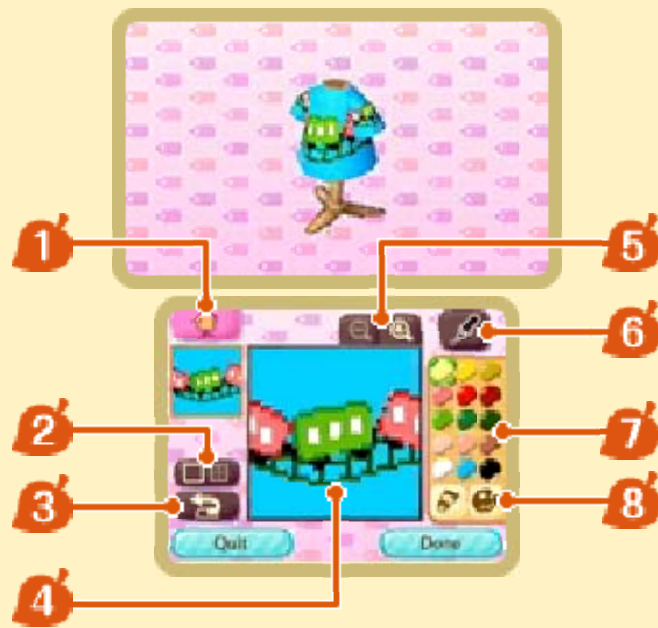
Note: You can create a Mii™ character using Mii Maker. For more information, please see the Nintendo 3DS Operations Manual.

Note: If you create a QR Code for a custom design, it will be saved on your SD Card.



Creating Custom Designs

Tap a design, and then tap **Redesign** to edit the design. Hold down **L** or **R** to stop the model on the top screen from rotating.



1 Switch Item Type

Tap this to see how your current design will look on different items.

2 Show/Hide Grid

3 Undo/Redo

You can undo and redo one step by pressing this icon.

4 Canvas

5 Zoom In / Zoom Out

6 Tools

You can change the pen you are using, use stamps, etc.

7 Current Palette

8 Change Color/Palette

Tap 🎨 to change the entire palette or 🖌️ to change just one color.



Encyclopedia



Check which fish, bugs, and diving finds you've collected.



Town Pass Card



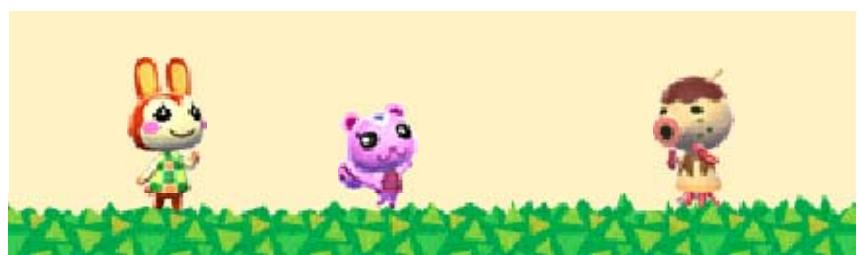
This is your Town Pass Card or TPC. You can view and update your profile here. You can also access the list of currently active and completed town initiatives.



Best Friends



If you play online with someone you have previously registered in your system's friend list, you can also register them in-game as a best friend. If both of you register each other as best friends, you can send messages to each other without having to be in the same town provided that you are both connected to the Internet.



13 Things to Do in Town

There are many things you can do in town, such as exploring, getting to know other residents, and decorating your home. And if you are the mayor, you can develop the town and make it a better place to live!



Decorate Your Home



You can freely decorate and furnish the inside of your home. There are also



ways you can show off your home to other players using various communication features (pages 20-22). Build a secret storeroom to store any furniture not in use.

- As the game progresses, you'll be able to utilize the Touch Screen to make redecorating easier.



Develop Your Town



As the game progresses, mayor players will be able to start public works projects and enact ordinances. Ordinances are special

rules that will affect your town.

Note: Only the mayor has access to these features.



Public Works Projects

Create or demolish public works projects, such as clocks, bridges, benches, and more.



Ordinances

Enact ordinances to help create your ideal town.



Participate in Town Events



There are numerous events held during the year, such as holiday



celebrations, the Bug-Off, and the Fishing Tourney. Sometimes you can receive items by participating in events.



Completing Initiatives



Town initiatives change on a daily and weekly basis. The most recent initiatives can be found on your Town Pass Card. When you complete an initiative, you receive MEOW Coupons as a reward. MEOW Coupons are collected at the CAT Machine outside town hall.



14 Town Features

As you progress in the game, you'll be able to use more and more town features.



Your Home



You can freely place items and furniture in your home and customize your living space. You also have a mailbox in front of your home for receiving mail (page 15). If your mailbox fills up with letters, you won't be able to receive new letters or items you ordered through catalog shopping.



Town Hall



At the town hall, you can get helpful advice for making the most of your life in



town. From there, the mayor can also enact ordinances and manage public works projects (page 13). Outside town hall, you can use the CAT Machine to collect your MEOW Coupons.



MEOW Coupons

MEOW Coupons are earned by completing town initiatives. They can be used to purchase items at Harvey's campground (page 17) or can be exchanged for Bells at the post office's ABD.



Train Station



Via Local Play (page 21) or the Internet (page 22), you can visit the towns of other players or have other players visit your town.

Note: If you have visitors in town, it's possible to close the station ticket gate to prevent additional people from visiting.



About the Bulletin Board

You can learn about upcoming events and other news by reading the bulletin board in front of the station. You can also leave your own messages on the bulletin board.



Re-Tail Shop



At the Re-Tail shop, you can sell items you own or display them in the flea-market space.



Talk to Reese to see the options available to you.

Note: Some days, certain items can be sold for particularly high prices.

I want to sell!

Choose this to sell items.

Flea market!

Learn about using the flea-market space.

Turnip prices?

Choose this to hear what you can currently get for your turnips. If you sell your turnips for more than you paid for them, you can make a nice profit.



Boat Dock



As you progress in the game, a boat will appear at the boat dock. Speak to Kapp'n and pay some Bells to get a ride to a tropical island. Depending on what's going on and/or your progress in the game, you may be able to do the following:



Go alone

Visit the island alone.

Go with friends

When you host visitors or visit other players' towns, you can go to the island in a group. Anyone can initiate an island visit, but the other players must also agree to go in order for the trip to begin.

Connect with other players via the Internet

Using the Internet, you can play on the island with other Club Tortimer members (page 18).



Harvey's Campground



Visiting villagers and characters come to the campground in their campers (page 17).



15 Exploring Main Street 1

If you cross over the railroad tracks, you'll find the shopping area on Main Street.

The number of shops and services will increase as you make progress in the game.



Nook's Homes



At Nook's Homes, you can make requests to remodel your home. For



example, you could ask to increase the size of your home or remodel the exterior.



Timmy and Tommy's Shop



You can buy furniture, equipment, and other goods here. The selection changes daily.



About Fortune Cookies

You can use Play Coins to purchase fortune cookies in the store. Please see the Nintendo 3DS Operations Manual for more information on Play Coins.



Post Office



Here you can mail letters and use the ABD (Automatic Bell Dispenser).



Send mail.

Mail letters you've written.

Note: You cannot mail letters to friends in other towns. However, if you visit friends' towns, you can write them letters and then mail them from their post office.

Save mail.

Store letters with the post office for safekeeping.

Ask about
a present.

Use this option to
download special
presents during
events and other
special occasions.

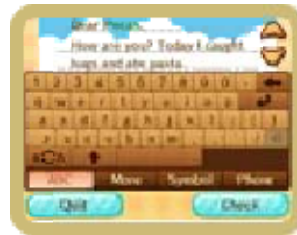


About the ABD

You can use the ABD to deposit or withdraw Bells. You can also use it to make payments on home loans or redeem MEOW Coupons for Bells.

Writing Letters

To write letters, first you must buy stationery at the store. You can attach



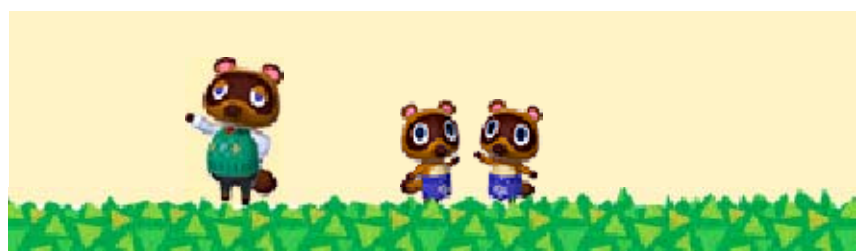
presents to letters as well. Tap the stationery in your pockets screen, tap Write a Letter, choose a recipient, and then begin writing.



Able Sisters

At Able Sisters, you can purchase clothing, accessories, and other things.







Museum



The museum curator can assess fossils you find around town. It's also possible to



donate assessed fossils, fish, and other things to the museum. If you work on completing the museum's collection, you'll eventually be able to create exhibit rooms and a gift shop as a public works project.

Note: Donated items are displayed in the museum.



Museum Gift Shop

Here you can purchase items to display in your home or in an exhibit room.



Special Exhibit Rooms

You can use these exhibit rooms to display furniture and other items.



Photo Booth



You can use the photo booth to take a picture of yourself for your TPC (page 12).



Happy Home Showcase



In the Happy Home Showcase (HH Showcase), you can view the model homes of other players after you have received them through StreetPass (page 20). You can also place orders for most of the furniture and other items you see in the model homes. And you can configure your StreetPass settings here.



Note: You can keep up to 48 model homes at one time.



Dream Suite



Using an Internet connection (page 22), you can upload a dream version of your



town for others to see. You can also dream about other towns that have been uploaded for the public to check out.

Note: Each dream has a 12-digit ID number called a Dream Address. If you search for dreams using a Dream Address, you can experience

the specific dream for that ID number.

Note: The option to build the Dream Suite will only be available for players who have connected to the Internet with their Nintendo 3DS at least once.

Note: Dreams that haven't been updated in a long time may be automatically deleted.

If you've uploaded a dream version of your town in Animal Crossing: New Leaf, you will need to upload it again at the Dream Suite after importing your data into Animal Crossing: New Leaf - Welcome amiibo. You will be provided with a new Dream Address, overriding the one previously provided to you.





Campers

Different villagers and characters will visit your town in their campers. You can also invite



certain characters to camp using the Internet or by scanning specific amiibo. Furniture inside the campers can be purchased using MEOW Coupons.



Campground Shop

Furniture on display next to Harvey's cabin can be purchased using MEOW Coupons.



18 Things to Do on the Island

After Kapp'n appears at the dock, you can pay for a boat ride to a tropical island.



Playing on Tortimer Island



While on Tortimer Island, you can pick island fruits, catch island fish and bugs, wear a



wet suit to swim in the ocean, and much more. It's also possible to rent equipment from Lloid the Gyroid for use on the island.

Note: It's not possible to take rental equipment back to town. You must leave it on the island. It will be automatically removed from your pockets when you leave.



Participating in Tours



There is a wide variety of tours (minigames) for you to enjoy on the island, such as bug-catching tours and free-diving tours. By participating in tours, you can earn medals. Exchange medals for items that can only be obtained in the island gift shop.



Club Tortimer Membership



Once you win a set amount of medals from the tours, you can exchange them for a Club Tortimer membership application at the island gift shop. Club Tortimer members can connect via the Internet to play on the island with people from all over the world. Whenever you want to return to your town, select **Go Home** on the Touch Screen and you will be returned immediately.

- Do not ask for or provide personal information. This includes friend codes, home addresses, telephone numbers, or e-mail addresses.
- Do not do or say anything that might offend another player or make them feel uncomfortable.
- Do not wear any designs that

others might find offensive.

About Club Tortimer Membership

To become a Club Tortimer member, all the following conditions must be met:

1. Members have to be connected through the Internet.
2. Sharing of images, audio, video, and long text data cannot be restricted under Parental Controls in System Settings (page 4).
3. Online interaction cannot be restricted under Parental Controls in System Settings (page 4).

Blocking Function

This feature will prevent you from randomly matching with other players on your list of blocked users. Follow these steps to block another player.

1. Tap the  on the Touch Screen.
 2. Select the name of the individual you'd like to block.
- You can only block another player when they are on the island with you.
 - The blocked status will only become active after you've returned to your town.
 - Once you've added someone to your blocked list, they cannot be removed.

Playing with Friends

If you have visitors in town, you can ride the boat together to visit Tortimer Island and play minigames.



 Receive Presents
and HH Showcase
Data (SpotPass)

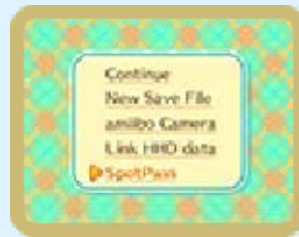
This software supports the automatic download of letters, items, model homes for the HH Showcase (page 16), and other data via an Internet connection. If you activate SpotPass within the game, your system will automatically look for nearby wireless networks you can connect to, even when you're not playing the game (for example, when your system is in Sleep Mode).

- ◆ Data received through SpotPass is saved on SD Cards. As a result, it is recommended that you keep an SD Card inserted in your system at all times.
- ◆ Before you can use SpotPass, you must first accept the Nintendo 3DS Service User Agreement and set up an Internet connection.



Activating SpotPass

When you start up the game again after saving your town data, you will be asked if you would like to receive data via SpotPass after selecting Continue from the title menu. After following the prompts, you may choose to opt-in and activate SpotPass.



- ◆ If you choose to not activate SpotPass, you can change these settings later by selecting SpotPass on the title menu, following the prompts, and selecting Opt-in.



Deactivating SpotPass

Select SpotPass on the title menu, and then select Opt-out.



Interacting with Nearby People (StreetPass)

This software uses StreetPass (local wireless communication) to automatically search for and communicate with other Nintendo 3DS systems and send home data from one town to another.

- ◆ To communicate using this feature, all players must activate StreetPass for this software.
- ◆ StreetPass will not work between Animal Crossing: New Leaf and Animal Crossing: New Leaf - Welcome amiibo.



Activating StreetPass

You must register at the HH Showcase (page 16) located on Main Street to begin using StreetPass.



Deactivating StreetPass

To deactivate StreetPass, open System Settings, select Data Management, and then select StreetPass Management. Tap the

icon for this software title, and then select Deactivate StreetPass.





Playing with Nearby Friends (Local Play)



This software supports multiplayer games via wireless communication. Each player must have a version of the software. You can visit other players' towns and have them visit yours, or you can transfer your player data to another Animal Crossing: New Leaf - Welcome amiibo game with no saved data if you wish to move to another town. While playing with a friend via Local Play, you can register as friends or best friends.

- If the title that appears on another player's title screen is different than what appears on your title screen, it will not be possible to visit each other's town or move towns between games. For example, if you are playing Animal Crossing: New Leaf, you cannot visit a town in Animal Crossing: New Leaf - Welcome amiibo.



Comings and Goings



If they each have the Animal Crossing: New Leaf - Welcome amiibo game and a Nintendo 3DS system, up to four friends can visit each other's town.



You Will Need

- One Nintendo 3DS system per player (maximum of four systems).
- One version of the software per player.



Connection Procedures

1. To have another player visit your town, talk to Porter at the station (page 14) and select **Invite guests in**. Then select **A nearby town**. Your gate will open, and other players will be able to visit.
2. To visit other towns, talk to Porter at the station and select **Visit another town**. Then select **A nearby town**. If the person receiving you is set up correctly, you can take the train to visit their town.



Moving



If you have another Animal Crossing: New Leaf game and another Nintendo 3DS system, you can transfer the player and home data you have created.

- ◆ A mayor cannot move.
- ◆ You can only move to an Animal Crossing: New Leaf - Welcome amiibo game that has no saved data already. Please erase save data (page 9) on the game you intend to move to before moving.
- ◆ You must have a house in the town you are moving from.
- ◆ You will become mayor of the town you move to.
- ◆ You cannot take best-friend information with you.



You Will Need

- Two Nintendo 3DS systems.
- One version of the software per system.



Connection Procedures

1. The player (not a mayor) who wants to move should select **Continue** from the title menu and then select a character name. After Isabelle greets you, select **I need help first...**, and then select **Move to another town.**



2. To accept someone moving in, select **Move In** on the title screen.



Playing with Friends around the World (Internet)

When connected to the Internet, you can play with players around the world. Visit their towns and have them visit yours. You can also go to the island together and see each other's dreams using the Dream Suite.

- ◆ It's possible to register another player as a best friend when visiting through the Internet.
- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.

Comings and Goings

Talk to Porter at the station (page 14), and select either **Visit another town** or **Invite guests in**. Then select **A faraway town**.



- ◆ In order to visit the town of another person through the Internet, you must first register each other as a friend in your respective Nintendo 3DS friend

lists. For additional information, please see the Nintendo 3DS system Operations Manual.



Going to the Island Together



Talk to Kapp'n at the dock (page 14), and select **Other**

travelers. You can choose to have a travel partner from just North America or from anywhere in the world.



Exhibiting Dreams



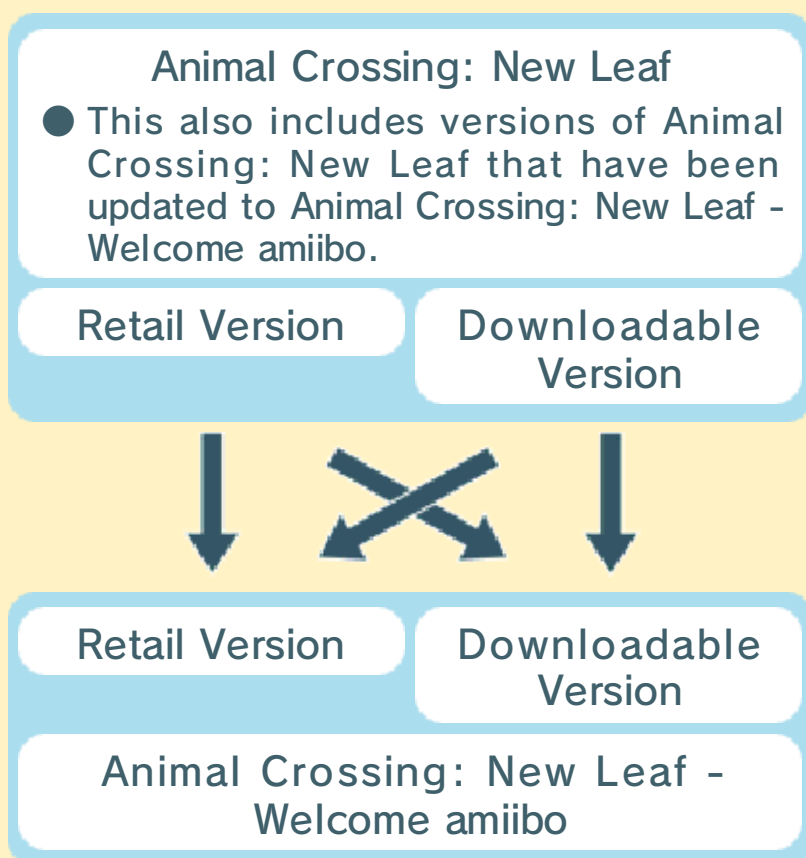
In the Dream Suite (page 16), go to the couch to share your own town dream or the bed to dream about somebody else's town.



23 Importing Town Data

If you have a retail or downloadable version of Animal Crossing: New Leaf, you can import your town data into Animal Crossing: New Leaf - Welcome amiibo.

- After you've imported your town data, it will be deleted from your original Animal Crossing: New Leaf game.



Importing Town Data



To import data from Animal Crossing: New Leaf, select **Import**

Town from the title screen of Animal Crossing: New Leaf - Welcome amiibo and then select **Yes**. The version of Animal Crossing: New Leaf - Welcome amiibo being used cannot have any town data established before beginning the import.

- If you import from a retail version of the game to another retail version of the game, you'll need to swap out the Game Cards while the game is running.
- You cannot transfer save data between different versions of Animal Crossing: New Leaf - Welcome amiibo.

Precautions When Transferring Data

- Your system's SD Card is used for transferring town data. Don't turn off the system power or remove the SD Card while data transfer is in progress.
- Don't swap out your system's SD Card until the data transfer is complete. If you pause the transfer to change the combination of the software and the SD Card in the system, the data being transferred could be lost.
- Transferring town data will use a significant amount of system power. Do not start a transfer unless your system is sufficiently charged.



The following is a list of in-game artwork, along with the title of the art and the name of the artist.

- **Dynamic Painting**

Thirty-Six Views of Mount Fuji
The Great Wave off Kanagawa
Katsushika Hokusai

- **Solemn Painting**

Las Meninas
Diego Velázquez

- **Quaint Painting**

The Milkmaid
Johannes Vermeer

- **Basic Painting**

The Blue Boy
Thomas Gainsborough

- **Famous Painting**

Mona Lisa
Leonardo da Vinci

- **Perfect Painting**

Apples and Oranges
Paul Cézanne

- **Amazing Painting**

The Night Watch
Rembrandt van Rijn

- **Nice Painting**

The Fifer
Édouard Manet

- **Moving Painting**

The Birth of Venus
Sandro Botticelli

- **Common Painting**
The Gleaners
Jean-François Millet
- **Flowery Painting**
Sunflowers
Vincent van Gogh
- **Warm Painting**
The Clothed Maja
Francisco de Goya
- **Jolly Painting**
Summer
Giuseppe Arcimboldo
- **Fine Painting**
Arearea
Paul Gauguin
- **Scary Painting**
The Actor Otani Oniji III as
Yakko Edobei
Toshusai Sharaku
- **Proper Painting**
A Bar at the Folies-Bergère
Édouard Manet
- **Neutral Painting**
Basket of Fruit
Caravaggio
- **Worthy Painting**
Liberty Leading the People
Eugène Delacroix
- **Calm Painting**
A Sunday Afternoon on the Island
of La Grande Jatte
Georges Seurat
- **Moody Painting**

The Sower

Jean-François Millet

- **Wistful Painting**

Girl with a Pearl Earring

Johannes Vermeer

- **Serene Painting**

Lady with an Ermine

Leonardo da Vinci

- **Scenic Painting**

The Hunters in the Snow

Pieter Bruegel the Elder

- **Wild Painting**

Folding Screen of Fujin and Raijin

The Gods of Wind and Thunder

Tawaraya Sotatsu

- **Graceful Painting**

Beauty Looking Back

Hishikawa Moronobu

- **Beautiful Statue**

Venus de Milo

Artist Unknown

- **Valiant Statue**

Nike of Samothrace

Artist Unknown

- **Gallant Statue**

David

Michelangelo

- **Robust Statue**

Discobolus

Artist Unknown

- **Great Statue**

King Kamehameha I

Thomas Ridgeway Gould

- **Mystic Statue**
Bust of Nefertiti
Thutmose
- **Ancient Statue**
Jomon Period "Dogu" Figurine
Shakoki-dogu
Artist Unknown
- **Motherly Statue**
Capitoline Wolf
Artist Unknown



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